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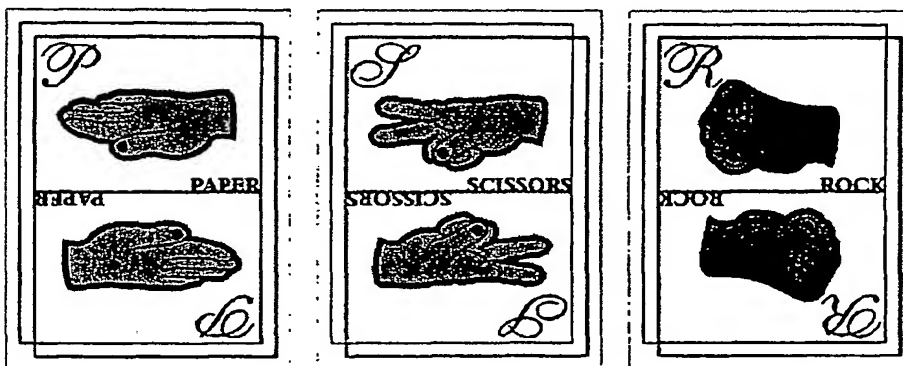
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(54) Title: CARD GAME



(57) Abstract: A method for a card game based on the popular kid's hand game called Rock, Paper, Scissors. The game uses custom cards that have images which represent the symbols for Rock, Paper, and Scissors as well as a custom layout that indicates where the player's cards go and where they can make wagers. The cards are dealt out to each player and they play against the dealer. The player can make wagers on each card and the results of the series of cards, for example, best 2 out of 3 and this is called the ante. The set of cards can be any number so long as there is an even distribution of Rock, Paper, and Scissors cards. Wagers can be placed on any or all of the games and on the outcome (or total number of wins) of the series called the ante.

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